

Version 1.0 2001-11-02

SyncML Implementation Conformance Statement Proforma

Version 1.0

Abstract

The SyncML Implementation Conformance Statement is designed to be used by vendors to show their level of conformance with SyncML specifications.

Note that if your product can perform as both a client and a server, you will need to fill out both sets of forms.





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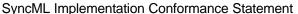
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Revision History

| Revision | Date | Comments |
|----------|------------|------------------------|
| 1.0 | 2001-11-02 | Finalized for release. |
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SyncML 1

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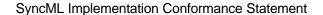
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1 Introduction

The purpose of this statement is to define a methodology for showing conformance with the SyncML Representation protocol [1], SyncML Sync Protocol [2] and appropriate transport. Vendors filling in this form will mark the items with either YES or NO, indicating whether the items are implemented or not. Mandatory items marked NO MUST have explanatory text.

NOTE: Server must be able to deal with with the two cases or packages 1 & 3 being sent seperately and combined.



2 Product Information

2.1 Device and Contact Information

| Device Name & Version | EVERelite Sync Server 1.0 |
|-----------------------|---------------------------|
| Company | EVERelite Tech. Co., Ltd. |
| Contact Name | Mitch Huang |
| Contact Phone | +886-2-2751-7000 ext.251 |
| Contact Email | mitch.huang@ever.com.tw |
| Transports supported | OBEX[] WSP[] HTTP[X] |
| Product is | Client [] Server [X] |

2.2 Content Formats Supported

NOTE: If a server supports a data type listed below, it must also support the associated content format.

| Data Type | Content Format | Supported (Y/N) |
|-----------|--------------------------|-----------------|
| Contact | vCard 2.1 | Υ |
| | vCard 3.0 (optional) | Υ |
| Calendar | vCalendar 1.0 | Υ |
| | iCalendar 2.0 (optional) | Υ |
| Memos | text/plain | Υ |
| Tasks | vTodo 1.0 | Υ |
| Email | message/rfc822 | Υ |
| | message/rfc2822 | |
| | Message/rfc2045 | |



3 Server Conformance Tables

NOTE: Server SHOULD be able to log the XML and WBXML documents sent between the server and a client.

3.1 Representation Common Use Elements

| Command | Required of Server | | Implemented in Server | |
|------------|--------------------|-----------|-----------------------|-----------|
| | Sending | Receiving | Sending | Receiving |
| Archive | MAY | MUST | NO | YES |
| Chal | MUST | MUST | YES | YES |
| Cmd | MUST | MUST | YES | YES |
| CmdID | MUST | MUST | YES | YES |
| CmdRef | MUST | MUST | YES | YES |
| Cred | MUST | MUST | YES | YES |
| Final | MUST | MUST | YES | YES |
| Lang | MAY | MAY | NO | NO |
| LocName | MAY | MAY | NO | YES |
| LocURI | MUST | MUST | YES | YES |
| MsgID | MUST | MUST | YES | YES |
| MsgRef | MUST | MUST | YES | YES |
| NoResp | MAY | MUST | NO | YES |
| NoResults | MAY | MAY | NO | NO |
| RespURI | MAY | MUST | NO | YES |
| SessionID* | MUST | MUST | YES | YES |
| SftDel | MAY | MAY | NO | NO |
| Source | MUST | MUST | YES | YES |
| SourceRef | MUST | MUST | YES | YES |
| Target | MUST | MUST | YES | YES |
| TargetRef | MUST | MUST | YES | YES |
| VerDTD | MUST | MUST | YES | YES |
| VerProto | MUST | MUST | YES | YES |

^{*}The maximum length of a SessionID is 4 bytes. Note that a client having an 8 bit incrementing SessionID counter is enough for practical implementations.

3.2 Representation Message container elements

| Command | Required of Server | | Implement | ed in Server |
|----------|--------------------|-----------|-----------|--------------|
| | Sending | Receiving | Sending | Receiving |
| SyncML | MUST | MUST | YES | YES |
| SyncHdr | MUST | MUST | YES | YES |
| SyncBody | MUST | MUST | YES | YES |

3.3 Data description elements

| Command | Required of Server | | Implement | ed in Server |
|---------|--------------------|-----------|-----------|--------------|
| | Sending | Receiving | Sending | Receiving |
| Data | MUST | MUST | YES | YES |
| Item | MUST | MUST | YES | YES |
| Meta | MUST | MUST | YES | YES |

3.4 Representation Protocol command elements

| Command | Required of Server | | Implement | ted in Server |
|----------|--------------------|-----------|-----------|---------------|
| | Sending | Receiving | Sending | Receiving |
| Add | MUST | MUST | YES | YES |
| Alert | MUST | MUST | YES | YES |
| Atomic | MAY | MAY | NO | NO |
| Сору | MAY | MUST | NO | YES |
| Delete | MUST | MUST | YES | YES |
| Exec | MAY | SHOULD | NO | NO |
| Get* | MUST | MUST | YES | YES |
| Map | MAY | MUST | NO | YES |
| MapItem | MAY | MUST | NO | YES |
| Put* | MUST | MUST | YES | YES |
| Replace | MUST | MUST | YES | YES |
| Result* | MUST | MUST | YES | YES |
| Search | MAY | MAY | NO | NO |
| Sequence | MAY | MUST | NO | YES |
| Status | MUST | MUST | YES | YES |
| Sync | MUST | MUST | YES | YES |

^{*}Minimum requirement for a SyncML device is to support Put, Get, and Result when exchanging device information.

3.5 Device Info

| Element Type | Required of Server | | Implemented in Server | |
|--------------|--------------------|-----------|-----------------------|-----------|
| | Sending | Receiving | Sending | Receiving |
| CTCap | SHOULD | MUST | YES | YES |
| CTType | MUST | MUST | YES | YES |
| DataStore | MUST | MUST | YES | YES |
| DataType | MAY | MUST | NO | YES |
| DevID | MUST | MUST | YES | YES |
| DevInf | MUST | MUST | YES | YES |
| DevTyp | MUST | MUST | YES | YES |
| DisplayName | MAY | MAY | NO | NO |





| MAY | SHOULD | NO | NO |
|----------|--|--|---|
| MAY | MAY | NO | NO |
| MAY | SHOULD | NO | NO |
| MAY | SHOULD | NO | NO |
| MAY | SHOULD | NO | NO |
| MUST NOT | MUST | NO | YES |
| MAY | SHOULD | NO | NO |
| MAY | SHOULD | NO | NO |
| MAY | MAY | NO | NO |
| MAY | MAY | NO | NO |
| SHOULD | MUST | YES | YES |
| SHOULD | MUST | YES | YES |
| MAY | MUST | NO | YES |
| MUST | MUST | YES | YES |
| SHOULD | MAY | NO | NO |
| MAY | MUST | NO | YES |
| MUST | MUST | YES | YES |
| MAY | SHOULD | NO | NO |
| MUST | MUST | YES | YES |
| MUST | MUST | YES | YES |
| MAY | MUST | NO | YES |
| MUST | MUST | YES | YES |
| SHOULD | MUST | YES | YES |
| MUST | MUST | YES | YES |
| MUST | MUST | YES | YES |
| MAY | MAY | NO | NO |
| MAY | MAY | NO | NO |
| | MAY MAY MAY MAY MAY MAY MAY MUST NOT MAY | MAY SHOULD MAY SHOULD MAY SHOULD MAY SHOULD MUST NOT MUST MAY SHOULD MAY SHOULD MAY SHOULD MAY MAY MAY MAY MAY MAY SHOULD MUST SHOULD MUST MUST MUST MUST MUST MUST MUST MAY MUST MUST | MAY SHOULD NO MUST NOT MUST NO MAY SHOULD NO MAY SHOULD NO MAY SHOULD NO MAY SHOULD NO MAY MAY NO MAY MAY NO MAY MAY NO SHOULD MUST YES SHOULD MUST YES SHOULD MUST YES MAY MUST NO MUST YES SHOULD MAY NO MUST YES MAY MUST NO MUST YES MAY MUST YES MAY MUST YES MAY SHOULD NO MUST MUST YES MUST MUST YES MUST MUST YES MUST MUST YES MAY MUST YES MAY MUST YES MAY MUST YES MOULD MUST YES MOUST MUST YES MOUST MUST YES MUST MUST YES |

3.6 Meta Info

| Element Type | Required of Server | | Implement | ted in Server |
|--------------|--------------------|-----------|-----------|---------------|
| | Sending | Receiving | Sending | Receiving |
| Anchor | MUST | MUST | YES | YES |
| EMI | MAY | MAY | NO | NO |
| Format | MUST | MUST | YES | YES |
| FreeID | MAY | MUST | NO | YES |
| FreeMem | MAY | MUST | NO | YES |
| Last | MUST | MUST | YES | YES |
| Mark | MAY | MAY | YES | YES |
| MaxMsgSize | MAY | MUST | NO | YES |
| Mem | MAY | MUST | NO | YES |
| MetInf | MUST | MUST | YES | YES |
| Next | MUST | MUST | YES | YES |
| NextNonce | MUST | MUST | YES | YES |
| SharedMem | MAY | MUST | NO | YES |
| Size | MAY | MAY | NO | NO |
| Туре | MUST | MUST | YES | YES |





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| Version MUST | MUST | YES | YES |
|--------------|------|-----|-----|
|--------------|------|-----|-----|

3.7 Protocol

| Element Type | Server Re | equirements |
|--|-----------|-------------|
| | Required | Implemented |
| Support of 'two-way sync' | MUST | YES |
| Support of 'slow two-way sync' | MUST | YES |
| Support of 'one-way sync from client only' | MAY | NO |
| Support of 'refresh sync from client only' | MAY | NO |
| Support of 'one-way sync from server only' | MAY | NO |
| Support of 'refresh sync from server only' | MAY | NO |
| Support of 'sync alert' | MAY | NO |
| Support of multiple messages per package | MUST | YES |
| Support of combined package 1 and 3 | MUST | YES |

3.8 Authentication

| Authentication Type | Server Requirements | |
|---------------------------|---------------------|-------------|
| | Required | Implemented |
| Basic (name and password) | MUST | YES |
| MD5 | MUST | YES |

3.9 MIME header types

| MIME Header Type | Server Requirements | |
|--------------------------------|---------------------|-------------|
| | Required | Implemented |
| "application/vnd.syncml+xml" | MUST | YES |
| "application/vnd.syncml+wbxml" | MUST | YES |



4 Client Conformance Tables

4.1 Representation Common Use Elements

| Command | Required of Client | | Implemen | ted in Client |
|------------|--------------------|-----------|----------|---------------|
| | Sending | Receiving | Sending | Receiving |
| Archive | MAY | MAY | | |
| Chal | MAY | MUST | | |
| Cmd | MUST | MUST | | |
| CmdID | MUST | MUST | | |
| CmdRef | MUST | MUST | | |
| Cred | MUST | MUST | | |
| Final | MUST | MUST | | |
| Lang | MAY | MAY | | |
| LocName | MAY | MAY | | |
| LocURI | MUST | MUST | | |
| MsgID | MUST | MUST | | |
| MsgRef | MUST | MUST | | |
| NoResp | MAY | MUST | | |
| NoResults | MAY | MAY | | |
| RespURI | MAY | MUST | | |
| SessionID* | MUST | MUST | | |
| SftDel | MAY | MAY | | |
| Source | MUST | MUST | | |
| SourceRef | MUST | MUST | | |
| Target | MUST | MUST | | |
| TargetRef | MUST | MUST | | |
| VerDTD | MUST | MUST | | |
| VerProto | MUST | MUST | | |

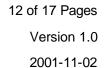
^{*}The maximum length of a SessionID is 4 bytes. Note that a client having an 8 bit incrementing SessionID counter is enough for practical implementations.

4.2 Representation Message container elements

| Command | Required of Client | | Implemen | ted in Client |
|----------|--------------------|-----------|----------|---------------|
| | Sending | Receiving | Sending | Receiving |
| SyncML | MUST | MUST | | |
| SyncHdr | MUST | MUST | | |
| SyncBody | MUST | MUST | | |

4.3 Data description elements

| Command Required of Client | Implemented in Client |
|----------------------------|-----------------------|
|----------------------------|-----------------------|





| | Sending | Receiving | Sending | Receiving |
|------|---------|-----------|---------|-----------|
| Data | MUST | MUST | | |
| Item | MUST | MUST | | |
| Meta | MUST | MUST | | |

4.4 Representation Protocol command elements

| Command | Required | l of Client | Implemen | ted in Client |
|----------|----------|-------------|----------|---------------|
| | Sending | Receiving | Sending | Receiving |
| Add | SHOULD | MUST | | |
| Alert | MUST | MUST | | |
| Atomic | MAY | MAY | | |
| Сору | MAY | MAY | | |
| Delete | MUST | MUST | | |
| Exec | MAY | MAY | | |
| Get* | SHOULD | MUST | | |
| Map | MUST | MAY | | |
| MapItem | MUST | MAY | | |
| Put* | MUST | MUST | | |
| Replace | MUST | MUST | | |
| Result* | MUST | SHOULD | | |
| Search | MAY | MAY | | |
| Sequence | MAY | MAY | | |
| Status | MUST | MUST | | |
| Sync | MUST | MUST | | |

^{*}Minimum requirement for a SyncML device is to support Put, Get, and Result when exchanging device information.

4.5 Device Info

| Element Type | Required | d of Client | Implemen | ted in Client |
|--------------|----------|-------------|----------|---------------|
| | Sending | Receiving | Sending | Receiving |
| CTCap | MUST | SHOULD | | |
| CTType | MUST | MUST | | |
| DataStore | MUST | MUST | | |
| DataType | MAY | MAY | | |
| DevId | MUST | MUST | | |
| DevInf | MUST | MUST | | |
| DevTyp | MUST | MUST | | |
| DisplayName | MAY | MAY | | |
| DSMem | SHOULD | MAY | | |
| Ext | MAY | MAY | | |
| FwV | SHOULD | MAY | | |
| HwV | SHOULD | MAY | | |
| Man | SHOULD | MAY | | |





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| MaxGUIDSize | MUST | MUST NOT | |
|-------------|--------|----------|--|
| MaxID | SHOULD | MAY | |
| MaxMem | SHOULD | MAY | |
| Mod | MAY | MAY | |
| OEM | MAY | MAY | |
| ParamName | SHOULD | SHOULD | |
| PropName | MUST | SHOULD | |
| Rx | MAY | MUST | |
| Rx-Pref | MUST | MUST | |
| SharedMem | SHOULD | MAY | |
| Size | MAY | MAY | |
| SourceRef | MUST | MUST | |
| SwV | SHOULD | MAY | |
| SyncCap | MUST | MUST | |
| SyncType | MUST | MUST | |
| Tx | MAY | MUST | |
| Tx-Pref | MUST | MUST | |
| ValEnum | MUST | SHOULD | |
| VerCT | MUST | MUST | |
| VerDTD | MUST | MUST | |
| Xnam | MAY | MAY | |
| Xval | MAY | MAY | |

4.6 Meta Info

| Element Type | Required of Client | | Implemen | ted in Client |
|--------------|--------------------|-----------|----------|---------------|
| | Sending | Receiving | Sending | Receiving |
| Anchor | MUST | MUST | | |
| EMI | MAY | MAY | | |
| Format | MUST | MUST | | |
| FreeID | SHOULD | MAY | | |
| FreeMem | SHOULD | MAY | | |
| Last | MUST | MUST | | |
| Mark | MAY | MAY | | |
| MaxMsgSize | MAY | MUST | | |
| Mem | SHOULD | MAY | | |
| MetInf | MUST | MUST | | |
| Next | MUST | MUST | | |
| NextNonce | MAY | MUST | | |
| SharedMem | SHOULD | MAY | | |
| Size | MAY | MAY | | |
| Туре | MUST | MUST | | |
| Version | MAY | MAY | | |

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4.7 Protocol

| Element Type | Client Ro | equirements |
|--|-----------|-------------|
| | Required | Implemented |
| Support of 'two-way sync' | MUST | |
| Support of 'slow two-way sync' | MUST | |
| Support of 'one-way sync from client only' | MAY | |
| Support of 'refresh sync from client only' | MAY | |
| Support of 'one-way sync from server only' | MAY | |
| Support of 'refresh sync from server only' | MAY | |
| Support of 'sync alert' | MAY | |
| Support of multiple messages per package | MUST | |
| Support of combined package 1 and 3 | MAY | |

4.8 Authentication

Note that authentication is only required for SyncHdr, optional for datastore.

| Authentication Type | Client Requirements | |
|---------------------------|---------------------|-------------|
| | Required | Implemented |
| Basic (name and password) | MUST | |
| MD5 | MUST | |

4.9 MIME header types

NOTE: the client MUST support one of the two MIME header types.

| MIME Header Type | Client Requirements | |
|--------------------------------|---------------------|-------------|
| | Required | Implemented |
| "application/vnd.syncml+xml" | MUST if no wbxml | |
| "application/vnd.syncml+wbxml" | MUST if no xml | |



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5 Transport Conformance

5.1 HTTP Transport

Vendors should fill this section out ONLY if their product uses the HTTP Transport. The specification for HTTP Transport is fully described in 0.

NOTE that the tables only indicate the required data.

| Method | Requirements | |
|--------|--------------|-------------|
| | Required | Implemented |
| POST | MUST | YES |

| General Headers | Requirements | |
|----------------------------------|--------------|-------------|
| | Required | Implemented |
| Cache-Control: no-store, private | MUST | YES |
| Transfer-Encoding: chunked | MUST | YES |

| Request Headers | Requirements | |
|-----------------------|--------------|-------------|
| | Required | Implemented |
| Accept | MUST | YES |
| Accept-Charset | MUST | YES |
| Authorization | MUST | YES |
| Proxy-Authorization | MUST if a | NO |
| • | proxy client | |
| User-Agent User-Agent | MUST | YES |

| Response Headers | Requirements | |
|---------------------|----------------------|-------------|
| | Required | Implemented |
| Authentication-Info | MUST | YES |
| Proxy-Authenticate | MUST if proxy client | NO |
| WWW-Authenticate | MUST | YES |

5.2 **OBEX Transport**

Vendors should fill this section out ONLY if their product uses the OBEX Transport. The specification for OBEX Transport is fully described in 0. Note that these definitions of client and server are the OBEX definition, not the SyncML definition.

NOTE that the tables only indicate the required data.



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| Method | OBEX Server Requirements | |
|------------|--------------------------|-------------|
| | Required | Implemented |
| GET | MUST | |
| PUT | MUST | |
| CONNECT | MUST | |
| DISCONNECT | MUST | |
| ABORT | MUST | |

| Method | OBEX Client Requirements | |
|------------|--------------------------|-------------|
| | Required | Implemented |
| GET | MUST | |
| PUT | MUST | |
| CONNECT | MUST | |
| DISCONNECT | MUST | |

5.3 WSP Transport

Vendors should fill this section out ONLY if their product uses the WSP Transport. The specification for WSP Transport is fully described in 0.

NOTE that the tables only indicate the required data.

| Method | Requirements | |
|--------|--------------|-------------|
| | Required | Implemented |
| POST | MUST | |



6 References

- [1] SyncML Representation Protocol Specification
- [2] SyncML Sync Protocol
- [3] Meta Information Specification and DTD
- [4] Device Information Specification and DTD
- [5] SyncML HTTP Binding
- [6] SyncML OBEX Binding
- [7] SyncML WSP Binding